

Xiaoming Deng

CONTACT INFORMATION	Associate Professor Beijing Key Laboratory of Human-Computer Interaction Institute of Software, Chinese Academy of Sciences 4# South Fourth Street Zhong Guan Cun, Beijing 100190, P.R. China	<i>E-mail:</i> idengxm@gmail.com <i>WWW:</i> www.idengxm.com
RESEARCH INTERESTS	Computer vision: specifically related to camera calibration, 3D reconstruction, omnidirectional vision, simultaneous-localization and mapping (SLAM), human motion tracking and synthesis, object detection and deep learning	
ACADEMIC APPOINTMENTS	Associate Professor July 2011 to present Beijing Key Laboratory of Human-Computer Interaction, Institute of Software, Chinese Academy of Sciences (ISCAS)	
	Research Fellow April 2012 to June 2013 Department of Electrical & Computer Engineering, National University of Singapore (NUS) <ul style="list-style-type: none">• Advisor: Professor Ping Tan	
	Assistant Professor June 2010 to June 2011 Beijing Key Laboratory of Human-Computer Interaction, Institute of Software, Chinese Academy of Sciences	
	Postdoctoral Research Fellow January 2008 to May 2010 Virtual Reality Laboratory, Institute of Computing Technology, Chinese Academy of Sciences (ICT,CAS) <ul style="list-style-type: none">• Advisor: Professor Zhaoqi Wang• Also working with Professor Shihong Xia	
EDUCATION	National Laboratory of Pattern Recognition (NLPR), Institute of Automation, Chinese Academy of Sciences, Beijing, China Ph.D., Pattern Recognition and Intelligent System, January 2008 <ul style="list-style-type: none">• Thesis Topic: <i>Omnidirectional Camera Calibration and 3D Reconstruction</i>• Advisor: Professor Fuchao Wu• Also working with Professor Zhanyi Hu and Professor Yihong Wu• Area of Study: Computer Vision School of Mathematics and Statistics, Wuhan University, Wuhan, China B.S. and M.S., Applied Mathematics, Computational Mathematics, June 2004	
AWARDS AND HONORS	<ul style="list-style-type: none">• CCF Science and Technology Award Invention Award: Key Technology of 3D Dynamical Human Modelling and Applications (the first prize), 2018.• Distinguished Young Researcher Program, Institute of Software, Chinese Academy of Sciences, 2015.• NVIDIA Hardware Grant, 2015, 2016.• Excellent Young Researcher Program, Institute of Software, Chinese Academy of Sciences, 2014.• Member of Youth Innovation Promotion Association, Chinese Academy of Sciences, 2013.• K.C.Wong Post-doctoral Fellowship Award, 2009 (Awarded annually to 50 post-doctoral research fellows from all institutes of Chinese Academy of Sciences).• Huawei Scholarship for Outstanding Graduate Students, 2003.	

SELECTED
PREPRINT

[1] Xiaoming Deng, Shuo Yang, Yinda Zhang, Ping Tan, Liang Chang, Hongan Wang. Hand3D: Hand Pose Estimation using 3D Neural Network. *arXiv:1704.02224* [cs.CV] (7 Apr 2017).

SELECTED
REFEREED
JOURNAL
PUBLICATIONS

[2] Zihao Zhang, Lei Hu, Xiaoming Deng, and Shihong Xia. Weakly Supervised Adversarial Learning for 3D Human Pose Estimation from Point Clouds. *IEEE Transactions on Visualization and Computer Graphics* (2020)

[3] Xiaobing Du, Cuixia Ma, Guanhua Zhang, Jinyao Li, Yu-Kun Lai, Guozhen Zhao, Xiaoming Deng, Yong-Jin Liu, Hongan Wang, An Efficient LSTM Network for Emotion Recognition from Multichannel EEG Signals. *IEEE Transactions on Affection Computing* (2020)

[4] Wei Zhang, Zeyi Lin, Jian Cheng, Cuixia Ma, Xiaoming Deng*, Hongan Wang*, STA-GCN: Two-Stream GCN with Spatial-Temporal Attention for Hand Gesture Recognition. *The Visual Computer Journal* (2020)

[5] Liang Chang, Lihua Jin, Lifen Weng, Wentao Chao, Xuguang Wang, Xiaoming Deng*, Qiulei Dong*, Face Sketch Learning with Human Sketch Drawing Order Enforcement. *Science China Information Sciences* (2020)

[6] Sa Wang, Zhengxin Cheng, Xiaoming Deng, Liang Chang, Fuqing Duan, Ke Lu, Leveraging 3D Blendshape for Facial Expression Recognition using CNN. *Science China Information Sciences* 63(2) (2020)

[7] Dachuan Cheng, Jian Shi, Yanyun Chen, Xiaoming Deng, Xiaopeng Zhang. Learning Scene Illumination by Pairwise Photos from Rear and Front Mobile Cameras. *Computer Graphics Forum* (2018)

[8] Xiaoming Deng, Yinda Zhang, Shuo Yang, Ping Tan, Liang Chang, Ye Yuan, Hongan Wang. Joint Hand Detection and Rotation Estimation Using CNN. *IEEE Transactions on Image Processing* (2018)

[9] Liang Chang, Xiaoming Deng*, Mingquan Zhou, Zhongke Wu, Ye Yuan, Shuo Yang, Hongan Wang. Convolutional Neural Networks in Image Understanding. *Acta Automatica Sinica(AAS)* (2016)

[10] Xiaoming Deng, Fuchao Wu, Yihong Wu, Fuqing Duan, Liang Chang, and Hongan Wang. Self-calibration of Hybrid Central Catadioptric and Perspective Cameras. *Computer Vision and Image Understanding* 116(6): 715-729 (2012)

[11] Fuqing Duan, Fuchao Wu, Mingquan Zhou, Xiaoming Deng, and Yun Tian. Calibrating Effective Focal Length for Central Catadioptric Cameras using One Space Line. *Pattern Recognition Letters* 33(5): 646-653 (2012)

[12] Hui Zeng, Xiaoming Deng, and Zhanyi Hu. A New Normalized Method on Line-based Homography Estimation. *Pattern Recognition Letters* 29(9): 1236-1244 (2008)

[13] Liang Chang, Xiaoming Deng, Suiwu Zheng, Yongqing Wang. Scaling Up Kernel Grower Clustering Method for Large Data Sets via Core-sets. *Acta Automatica Sinica(AAS)* 34 (3): 376-382(2008)

[14] Xiaoming Deng, Fuchao Wu, Yihong Wu. An Easy Calibration Method for Central Catadioptric Cameras, *Acta Automatica Sinica(AAS)* (2007)

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CONFERENCE
PUBLICATIONS

- [15] Fang Liu, Changqing Zou, Xiaoming Deng*, Ran Zuo, Yu-Kun Lai, Cuixia Ma*, Yong-Jin Liu* and Hongan Wang. SceneSketcher: Fine-Grained Image Retrieval with Scene Sketches, *ECCV* 2020.
- [16] Zeyi Lin, Wei Zhang, Xiaoming Deng*, Cuixia Ma and Hongan Wang*. Image-based Pose Representation for Action Recognition and Hand Gesture Recognition. *FG* 2020.
- [17] Fang Liu, Xiaoming Deng, Yu-Kun Lai, Yong-Jin Liu, Cuixia Ma and Hongan Wang. SketchGAN: Joint Sketch Completion and Recognition with Generative Adversarial Network. *CVPR* 2019.
- [18] Wentao Chao, Liang Chang, Xuguang Wang, Jian Cheng, Xiaoming Deng, Fuqing Duan. High-fidelity Face sketch-to-photo Synthesis Using Generative Adversarial Network. *ICIP* 2019.
- [19] Yikun Dou, Xuguang Wang, Yuying Zhu, Xiaoming Deng*, Cuixia Ma, Liang Chang, Hongan Wang. Cascaded Point Network for 3D Hand Pose Estimation. *ICASSP* 2019.
- [20] Yikun Wang, Liang Chang, Yuhua Cheng, Lihua Jin, Zhengxin Cheng, Xiaoming Deng, Fuqing Duan. Text2Sketch: Learning Face Sketch from Facial Attribute Text. *ICIP* 2018 (oral presentation).
- [21] Liang Chang, Yves Rozenholc, Xiaoming Deng, Fuqing Duan, Mingquan Zhou. Face Sketch Synthesis Using Non-local Means and Patch-based Seaming. *ICIP* 2015 (oral presentation).
- [22] Xiaoming Deng, Jie Liu, Feng Tian, Liang Chang, Hongan Wang. Motion Estimation of Multiple Depth Cameras Using Spheres. *ICIP* 2014.
- [23] Xiaoming Deng, Shihong Xia, Wenzhong Wang, Zhaoqi Wang, Liang Chang, Hongan Wang. Automatic Gait Motion Capture with Missing-marker Fillings. *ICPR* 2014.
- [24] Zhenglong Zhou, Bo Shu, Shaojie Zhuo, Xiaoming Deng, Ping Tan, Stephen Lin. Image-based Clothes Animation for Virtual Fitting. *SIGGRAPH Asia* 2012 Technique Briefs.
- [25] Liang Chang, Xiaoming Deng, Mingquan Zhou, Fuqing Duan, Zhongke Wu: Smoothness-constrained Face Photo-sketch Synthesis using Sparse Representation. *ICPR* 2012.
- [26] Xiaoming Deng, Fuchao Wu, Yihong Wu, Liang Chang, Wei Liu, Hongan Wang. Calibration of Central Catadioptric Camera with One-dimensional Object undertaking General Motions. *ICIP* 2011 (oral presentation).
- [27] Liang Chang, Mingquan Zhou, Yanjun Han, Xiaoming Deng. Face Sketch Synthesis via Sparse Representation. *ICPR* 2010 (oral presentation).
- [28] Wenzhong Wang, Xiaoming Deng, Xianjie Qiu, Shihong Xia, Zhaoqi Wang. Learning Local Models for 2D Human Motion Tracking. *ICIP* 2009: 2589-2592
- [29] Xiaoming Deng, Fuchao Wu, Yihong Wu, Fuqing Duan. Visual Metrology with Uncalibrated Radial Distorted Images. *ICPR* 2008.

GRANTS

- PI, "Hand Motion Capture with a Depth Sensor", Key Project of Beijing NSF Program, 2019-2021.
- PI, "Human Gait Analysis", Industrial Project, 2018-2019.
- PI, "Human Motion Capture, Analysis and Interactions: A Computer Vision Approach", Distinguished Young Researcher Program, ISCAS, 2015-2020.
- PI, "Markerless Human Motion Capture with a Depth Camera", NSF of China, 2014-2018.

PI, “Geometric Computing of Multiple Depth Cameras and Its Applications in 3D Reconstruction”, Youth Innovation Promotion Association of CAS, 2012-2015.

PI, “SLAM with a Omnidirectional Camera”, NSF of China, 2011-2013.

PI, “Geometric Computing of Omnidirectional Vision”, NLPR open grant, 2010-2011.

PI, “Automatic Gait Motion Capture and its Clinical Applications”, Chinese Postdoctoral Council, 2009-2010.

CURRENT STUDENTS	Name	Degree	Research Topic	
	Wentian Qu	MSc	Hand Shape/Pose Estimation	
	Tongtong Wu	MSc (BNU, co-supervised)	Recognizing HOI	
	Jian Cheng	MSc	Hand Pose and Gesture	
	Mingyu Ke	MSc	Hand Pose and Gesture	
	Baowen Zhang	MSc	Hand Shape and Pose	
GRADUATED STUDENTS	Name	Degree	Research Topic	First job/Now
	Ye Yuan	MSc	Hand Detection	CV researcher, Megvii
	Shuo Yang	MSc	Hand Pose Estimation	CV researcher, JD
	Yuying Zhu	MSc	Hand Shape Reconstruction	Researcher, ByteDance
	Dexin Zuo	MSc	Hand Pose Estimation	Researcher, Weibo
	Zeyi Lin	MSc	Hand Gesture Recognition	CV Researcher, Huawei
	Dachuan Cheng	Intern	Hand Pose Estimation	Researcher, ByteDance
	Zhenxin Cheng	Intern	Face Synthesis	CV Researcher, Tencent
	Wentao Chao	Intern	Face Synthesis	CV Researcher, Meitu
	Zitan Chen	Intern	Shape Reconstruction	Graduate student, NYU, USA
PRESS RELEASE	Paralympic Games Booms Rehabilitation Technical Aids, www.people.com.cn , Maintained by People Daily, one of the top-10 most influential newspapers in the world, 2008			
TEACHING EXPERIENCE	Institute of Software, Chinese Academy of Sciences, Beijing, China			
	Guest Lecturer: Computer Vision November 2013-2018 <ul style="list-style-type: none">• Ph.D. student course in computer science.• Lecture: an overview of computer vision, image based modelling, and object recognition			
	University of Chinese Academy of Sciences, Beijing, China			
	Lecturer: Computer Vision Based User Interface December 2015, November 2016 <ul style="list-style-type: none">• Master student course in computer science• Lecture: image based modelling, convolutional neural networks in image understanding, motion tracking/synthesis and applications in user interfaces			
PROFESSIONAL SERVICE	Committee Service			
	<ul style="list-style-type: none">• Committee, Computer Vision Task Forces Forum, China Computer Federation.			
	Grant Evaluation			
	<ul style="list-style-type: none">• Panelist of Project Performance Evaluation, Major R&D Programs, Chinese Academy of Sciences, from 2017.• Panelist of Project Performance Evaluation, NSF of China, from December 2016.• Panelist, Multimedia Reorganization Projects, National High-Tech R&D Program of China (863 Program), 2014.• Reviewer, NSF of China, 2012-present.			
	Journal Reviewer			
	<ul style="list-style-type: none">• AAS– <i>Acta Automatica Sinica</i>.• CVIU– <i>Computer Vision and Image Understanding</i>.• JCAD– <i>Journal of Computer-Aided Design & Computer Graphics</i>.			

- *JCST– Journal of Computer Science and Technology.*
- *JEI– Journal of Electronic Imaging.*
- *MVA– Machine Vision and Applications.*
- *OE– Optical Engineering.*
- *PR– Pattern Recognition.*
- *PRL– Pattern Recognition Letters.*
- *SMC– IEEE Transactions on Systems, Man and Cybernetics.*
- *TIP– IEEE Transactions on Image Processing.*
- *TOMM– ACM Transactions on Multimedia Computing, Communications, and Applications.*
- *TVC– The Visual Computer.*

Program Committee Member or Reviewer

- *ACCV– Asia Conference on Computer Vision,2014.*
- *APCHI– Asia Pacific Conference on Computer Human Interaction, 2012.*
- *CCCV– Chinese Conference on Computer Vision, 2015.*
- *ICPR– International Conference on Pattern Recognition, 2006, 2008, 2012.*
- *IUI– ACM International Conference on Intelligent User Interfaces, 2012.*
- *NIPS– Neural Information Processing Systems, 2016.*
- *SIGCHI– ACM CHI Conference on Human Factors in Computing Systems, 2012.*
- *SIGGRAPH Asia– ACM Conference on Computer Graphics and Interactive Techniques in Asia, 2012.*
- *VRST– ACM Symposium on Virtual Reality Software and Technology, 2019.*
- *WACV– IEEE Winter Applications of Computer Vision Conference, 2015, 2016, 2017.*